Dylan Huang

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Software engineer and entrepreneur with experience founding startups, leading teams, and solving challenging technical problems. Currently interested in generative AI.

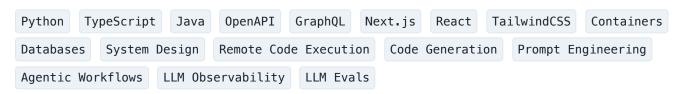
Experience

Co-FounderKonfigJul 202–Dec 2024• Built and sold SDKs and Documentation-as-a-Service to API-first companies, generating \$65K total revenue with 83% NRR from 11 customers• Authored viral technical content reaching 31K readers and front page of Hacker News• Built RAG, agentic workflow, and evaluation systems for 8 months, pivoting to AI medical writer and API integration guide writer• Viral blog post about my experience building and shutting down the company (Reddit) (HN)		
Senior Software EngineerC3.aiAug 2019–Mar 2022• Led 5-engineer team building data exploration framework on Pandas API and built proprietary DSL for building petabyte-scale apps•• Built data integration tooling for enterprises to productionize petabyte scale machine learning•• Reduced CI pipeline runtime by 50% through parallelization and built AST-based Java migration framework•• Conducted 160+ technical interviews, helping grow engineering organization from 5 to 20 engineers•		
 Software Engineering Intern Implemented cross-browser JavaSo Research Assistant Developed web applications for HC 	UIUC	Aug 2015—Aug 2018

Projects

- dylanhuang.com Features technical blog posts focused on software engineering and system design with comprehensive list of achievements and testimonials from engineering colleagues
- Shopify App (Reddit Launch Post) Built session replay analytics tool that captures and visualizes customer browsing behavior on Shopify stores, generating revenue from day one after launch
- Pokemon Go App (GitHub) Built at age 18, reached over 210,000 users and 3.3M views in two weeks

Skills



Education

M.Eng. / B.S. in Computer Engineering

University of Illinois at Urbana-Champaign