Dylan Huang

dylanhuang.com | dylan.p.huang@gmail.com | LinkedIn | GitHub

Technical leader and entrepreneur building startups and solving complex technical problems.

Experience

Lead Software Engineer   **Fireworks AI**   **Feb 2025—Present**

- Led the design and implementation of an ergonomic Python SDK for rapid LLM fine-tuning experiments, informed by hundreds of user conversations and real-world usage feedback (LinkedIn Post)
- Led the creation of Eval Protocol, an open-source RL framework for fine-tuning agents across any language, container, or framework (GitHub)
- Delivered talks, conducted demos, and led developer relations initiatives

Co-Founder   **Konfig**   **Jul 2022—Dec 2024**

- Built and sold SDKs and Documentation-as-a-Service to API-first companies, generating $65K total revenue with 83% NRR from 11 customers
- Authored viral technical content reaching 31K readers and front page of Hacker News
- Built RAG, agent, and evaluation systems for 8 months while pivoting
- Viral blog post about my experience building and shutting down the company; reached 549 points on Hacker News (Reddit) (HN)

Senior Software Engineer   **C3.ai**   **Aug 2019—Mar 2022**

- Led 5-engineer team building data exploration framework on Pandas API and built proprietary DSL for building petabyte-scale apps
- Built data integration tooling for enterprises to productionize petabyte scale machine learning
- Reduced CI pipeline runtime by 50% through parallelization and built AST-based Java migration framework
- Conducted 160+ technical interviews, helping grow engineering organization from 5 to 20 engineers

Software Engineering Intern   **AppDynamics**   **May 2018—Aug 2018**

- Implemented cross-browser JavaScript execution time measurement and user session replay system

Research Assistant   **UIUC**   **Aug 2015—Aug 2018**

- Developed web applications for HCI/social media research, resulting in published paper

Projects

- dylanhuang.com - Features technical blog posts focused on software engineering and system design with comprehensive list of achievements and testimonials from engineering colleagues
- **Pokemon Go App** (GitHub) - Built at age 18, reached over 210,000 users and 3.3M views in two weeks

Skills

`Developer Experience` `Reinforcement Learning` `Fine-tuning` `LLM Inference` `Evals`

`Documentation` `Product Management` `Open-source` `Infrastructure` `Tooling`

Education

M.Eng. / B.S. in Computer Engineering   **Aug 2015—May 2019**

University of Illinois at Urbana-Champaign